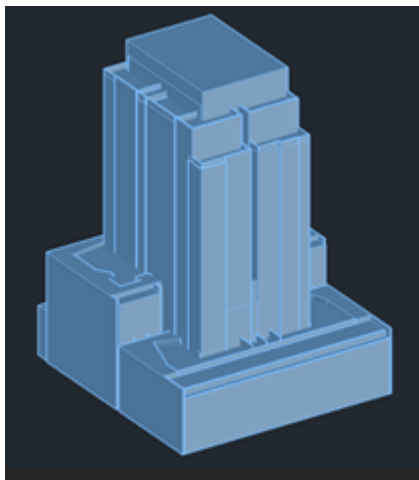




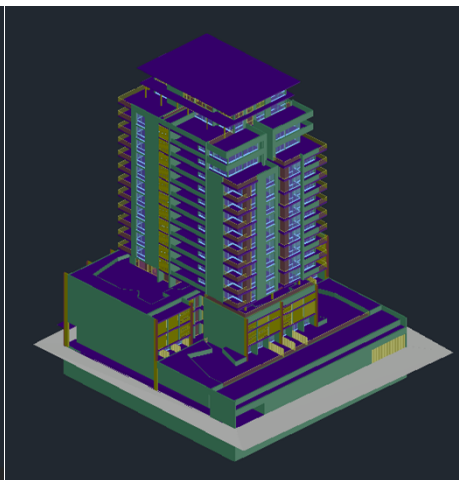
CHECKLIST FOR 3D DIGITAL MODEL SUBMISSION

Please ensure you have read the "Digital 3D Model Submission Guide" & the 3D Digital Model adheres/includes the following:

- 3D Models in DWG or SKP Format
- Detailed exterior architectural model of site and buildings
- Mass model of buildings on separate layer (or in a separate CAD model)
- Units in metres (metric)
- Enough detail for accurate shadow casting – see “Mass model” & “Detailed model”
- Property Boundary relative to model included
- Correct model orientation and origin (0, 0, 0 close to building model) if not georeferenced
- Models at correct RL (Reduced Level) using AHD (Australian Height Datum)
- All internal features removed – for example furniture, plumbing, fixtures, escalators, etc.
- All external embellishments removed – for example people, cars, vegetation, etc.
- All surfaces facing outwards
- Monochrome or coloured 3D Digital Models
- All extra viewports & layer states (AutoCAD) and Scenes (SketchUP) removed
- Correct file names e.g. Burelli_St41.dwg
- DWG & SKP files “purge” command run to remove all unused information & minimise file size
- DWG files - AutoCAD “audit” command run to fix any content issues and confirm dwg validity
- SKP files - SketchUP “fix problems” command run to fix any content issues & confirm SKP validity



3D Mass model exterior only



3D model Architectural Exterior